Whitley Chapel C of E First School



Friday 13th September 2024

Dear Parents,

Well here we are at the end of our first full week back at school! All of the children has been super and there has been some amazing learning taking place already!

School Councilors

This week in school we have elected our School Councillors who are – Eilidh, Clara, Keira, Harley and Bobby.

Next Week

On Wednesday 18th September, the children will be having a Sports Afternoon. Please remember that all PE kits need to be in school on a Monday and will be sent home on a Friday. Even though the children have specified PE days, we like the kits in school all week incase there are any ad-hoc Sporting events etc. PE lessons for all classes are on a Thursday and are being delivered by teachers in school this year.



On Tuesday, we all visited St Helen's church for the first time this year and Reverend Andrew led our worship linked to praising God and being thankful.

Collective Worship

Our Collective Worship leaders are Rebecca & Theo

You may have spotted that our school calendar is filling up nicely on our website! Please feel free to have a look and get some dates in your diary for those 'must see' events!

Praise Assembly

Parents of the children in Class One are welcome to join us at 2.45pm. on Friday 20th September.

Tuesday 17th September – Reading meeting for parents of children in Early Years with Mr Harrison (2.45pm)

Thursday 26th September -European day of Languages (Italian focus) – Mrs. Parker will also be making a special Italian lunch!

Friday 27th September 10-11pm – Macmillan 'Reading Cafe' Event. All parents welcome – more details will be available soon!

Have a lovely weekend everyone See you all on Monday! Kind regards, Mrs Hayward

What Parents & Carers Need to Know about

Minecraft is a beloved classic of modern gaming. First released in 2011, this open-ended 'sandbox' game of building and exploration still has over 140 million players who happily return to play it at least once every month. Minecraft has also been utilised for much more than just entertainment: it's sometimes used in schools to teach children coding, and it's also employed as a tool for computer-aided design, which is another valuable skill. Encouraging creativity and problem solving, Minecraft has plenty to offer gamers of all ages, and it's available on almost all video game platforms.

WHAT ARE THE RISKS?

PUBLIC SERVERS

Joining a public network (called a server) lets your child potentially interact with strangers through text chat. Some servers focus on building, while others are dedicated to role-playing — encouraging direct player interaction. Anyone can join public servers and connecting to one is relatively simple. Public server IP addresses (and therefore someone's location) are easy to find with search engines.

GRIEFING

Some people in Minecraft delight in purposefully damaging or destroying another player's creation. This is called 'griefing' and is a form of bullying: it intentionally spoils someone else's experience in the game by deleting hours of their work and forcing them to start from scratch. Many public servers treat griefing as a severe offence and frequently ban offenders. TNT THE THE

ADDICTIVENESS

Minecraft's gameplay is relatively simple, and the outcome (when a child has built something new, for instance) can be extremely graftlying. This can make the game highly addictive, it's easy to lose track of time while playing Minecraft, causing committed young players to forget about ather activities like homework or enjoying family time.

SCARY ELEMENTS

The visual design and gameplay of Minecraft is purposefully child friendly, so there's nothing too untoward in the game. However, some of the 'baddles' that can be encountered might prove a little too scary for very young players. In the game, certain ener come out at night and are accompanied by audio – such as zomble means and skeleton bone rattles – that may unnerve young ones.

ADDITIONAL PURCHASES

After initially buying the game, players can make optional extra purchases for cosmetic items and other bonuses. Minecraft Realms is an optional online subscription (requiring regular payments) that lets users run a multiplayer server to play with their friends. Most games consoles also need an active subscription to another online play—se online gaming can

Advice for Parents & Carers

RESEARCH CONTENT CREATORS

There are a lots of Minecraft content creators who release helpful videos about the game on YouTube and Twitch. Not all of these, however, are suitable for children. Watching these content creators' channels yourself first is a safe way to find appropriate Minecraft videos to share with your children. This also helps you learn more about the game itself, and how your child plays it.

CHOOSE THE RIGHT MODE

HOST A PRIVATE SERVER

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The easiest way to find a safe server for your child to play on is to make one yourself. Hosting a server prevents strangers from finding it, unless they've been given the necessary joining details. A private server also lets you control who's allowed to enter and — if necessary — to ban someone who shouldn't be there. This is the closest equivalent to parental controls in Minecraft.

ENCOURAGE BREAKS

It's easy for the hours to fly by while your child is playing Minecraft, so reminding them to take regular breaks is essential. This is a useful way for them to learn good time management, which they'll benefit from as they get older. It will also teach them to play their favourite games in moderation – limiting addictive behaviour and allowing them to manage their day better.

TALK ABOUT STRANGERS

At some point in their lives, almost everyone needs to have contact with a stranger online. Talking to your child about online safety, therefore, is essential—as is having a plan in place for dealing with any hostile or difficult strangers. Ensure that your child knows never to tell a stranger about themselves online, and that they should come to you straight away if they do encounter a problem.

Meet Our Expert

Clare Godwin (a.k.a. Lunawolf) has worked as an editor and journalist in the gaming industry since 2015, providing websites with event coverage, reviews and gaming guides. She is the owner of Lunawolf Gaming and is currently working on various gaming-related projects including game development and writing non-fiction books.





#WakeUpWednesday



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